

Skill lesson 1 – Meet Flash

I can:

- Open Flash, create a new Flash File
- Identify the stage, timeline, panels and tools
- Change the size of the document using the property panel
- Set the stage magnification
- Use the line tool
- Customize a line including color, and stroke style
- Draw perfectly straight lines
- Curve a straight line
- Change properties of pencil tool using property inspector
- Use all 3 pencil modes
 - Straighten
 - Smooth
 - Ink
- Use the Paint Bucket Tool: Close gaps & Fill in letters
- Change the brush mode
 - Paint behind
 - Paint selection
- Use Rectangle and Oval Tool
 - Draw oval, circle, square and rectangle
 - Copy and paste shape
 - Free transform & resize shapes
 - Move shapes
 - Explain the purpose of double clicking on a shape before moving it.
- Use the free transform tool to resize and rotate a shape
- Use the Align Panel to align and distribute shapes
- Create a star and a polygon

Skill lesson 2 – The pen tool

I can:

- Use pen tool to create complex shapes
 - Create and rename layers
 - Hide and lock layers
 - Import an image to the stage
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Skill lesson 3 – Text

I can:

- Type text
 - Space text
 - Change the orientation of text
 - Rotate text
 - Change font face and font color
 - Set superscript and subscript text
 - Add a drop shadow to text
 - Add filters to text (glow, bevel)
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Skill Lesson 4 – basic animation

I can:

- Set document size
- Manage multiple layers
- Understand the difference between a frame and a keyframe
- Insert keyframes
- Create Motion Tween
- Create Shape Tween
- Create Frame by Frame animation